

FCPX: ACCESSING TOOLS AND WINDOWS: SHORTCUTS

The following keyboard shortcuts will access the most-often used windows and tools within Final Cut Pro X:

Command	Shortcut	Description	UI Icon
Open Inspector	Command+4	The Inspector allows you to find detailed video and audio information about your media. It is also where you modify various video, audio and effects parameters for your clips.	
Open FCP X Preferences	Command+, (comma)	The Preferences window is where you can set various editing, playback and effects options.	N/A
Open Library	Command+O	A Library contains all events and projects and other media assigned to said library	N/A
Show or Hide the Timeline Index	Shift+Command+2	The Timeline Index shows you a list of all of the material—clips, markers, keywords, to-do items, etc.—that you have in your Timeline. By clicking on any particular item within the Timeline Index, you can jump to that location in the sequence.	
Show or Hide the Keyword Editor	Command+k Control+#+	The Keyword Editor allows you to access and add keywords for your clips. Control + assigned number adds that tag to additional clips.	
Open the Command Editor	Command+Option+k	The Command Editor allows you to customize your keyboard shortcuts and search for FCP X editing commands.	N/A
Show or Hide the Background Tasks window	Command+9	The Background Tasks window is where you can check the status of background renders, imports, analyses, transcodes, etc.	
Show or Hide the Audio Meters	Command+Shift+8	The Audio Meters allow you to check the db level of your audio for clips in the Timeline or Event Browser.	
Show or Hide the Color Board	Command+6	The Color Board allows you to manipulate the color, saturation and exposure of your clips.	N/A
Show or Hide Audio Animation	Control+a	Shows or Hides Audio Animation for selected clip(s) to allow you to keyframe audio.	N/A
Show or Hide Video Animation	Control+v	Shows or Hides Video Animation for selected clip(s) to allow you to keyframe video effects.	N/A

FCPX: EDITING: SHORTCUTS

The following keyboard shortcuts will activate the primary editing functions within Final Cut Pro X:

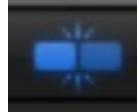
Command	Shortcut	Description	UI Icon
Insert Edit	w	An Insert Edit will insert the selected clip at the location of the skimmer or playhead. All downstream clips will shuffle down to accommodate the edit.	
Overwrite Edit	d	An Overwrite Edit will overwrite the selected clip at the location of the skimmer or playhead.	N/A
Append Edit	e	An Append Edit will add the selected clip to the end of the storyline.	
Connect to Primary Storyline	q	The Connect to Primary Storyline command will connect the selected clip to the primary storyline (above or below) at the location of the skimmer or playhead.	
Video Only Edit	Option+2	You can choose whether to edit video only or audio only into the Timeline at the location of the skimmer or playhead.	N/A
Audio Only Edit	Option+3		
Mark IN point	i	Marking IN and OUT points allows you to set the boundaries of the clips that you edit into the Timeline.	N/A
Mark OUT point	o		
Delete (Extract)	Delete	Pressing the Delete key will extract the selection from the Timeline.	N/A
Replace w/ Gap	Forward Delete	Pressing the Forward Delete key (Fn+Delete on a laptop) will lift the selection and replace it with a gap clip.	
Select (Arrow) Tool	a	The Select Tool allows you to grab clips and move them around within the magnetic timeline.	
Trim Tool	t	The Trim Tool allows you to perform rolls, slip edits and slide edits.	
Position Mode	p	The Position Tool overrides the magnetic timeline and allows you to grab clips and move them around within gaps.	

Command	Shortcut	Description	UI Icon
Range Selector	r	The Range Selector allows you to select a range that spans a portion of a clip or multiple clips. You can mark these ranges with ratings and keywords, apply effects to them and modify them in other ways.	
Blade Tool	b	The Blade Tool allows you to split a selected clip in half.	
Mark as Favorite	f	Selecting a clip and pressing the f key will Favorite it, while pressing Delete will Reject it.	
Reject Clip	Delete		
Add marker	m	Adds a marker at the location of the skimmer or playhead. To edit the marker's text, press m again, or press Option+m to add and modify.	N/A
Add marker/modify	Option+m		
Delete marker	Control+m		
Render selection	Control+r	Render selection allows you to start rendering tasks for a selection in the Timeline; Render all allows you to start <u>all</u> rendering tasks.	N/A
Render all	Shift+Control+r		
Break Apart Clip Items	Command+Shift+g	Selecting Break Apart Clip Items breaks a clip into its component parts.	N/A
New Compound Clip	Option+G	If you lasso several clips and select New Compound Clip , the clips will form one compound clip, which you can modify as one.	N/A
Add Cross Dissolve	Command+t	Adds a cross dissolve at selected transition.	N/A
Copy Effects	Command+Opt+c	Allows you to copy and paste the effect parameters from one clip to another.	N/A
Paste Effects	Command+Opt+v		
Match Audio	Command+Shift+m	Matches sound and color between clips, respectively.	N/A
Match Color	Command+Opt+m		
Import Media	Command+i	The Import Media command will open the Camera Import window, which will allow you to capture or import media. (Shown at left.) The Import Files command will open the Import Files window, which allows you to navigate to the desired files for import.	
Import Files	Command+Shift+i		
Export Movie	Command+e	The Export Movie command exports the selected project as a movie file.	N/A

FCPX: USEFUL MODIFIERS FOR COMMON NAVIGATION TASKS

Use these modifiers to help streamline the most common Final Cut Pro X navigation tasks:

Command	Shortcut	Description	UI Icon
Zoom to Fit	Shift+z	Zoom to Fit will auto-fit your entire sequence in the Timeline view. Zooming In and Out will incrementally increase or decrease the zoom factor.	N/A
Zoom In	Command +		
Zoom Out	Command -		
Go to Event Browser	Command+1		
Go to Timeline	Command+2	These commands activate the three main windows in FCP X — the Event Browser, the Timeline and the Viewer.	N/A
Go to Viewer	Command+3		
Go fwd 1 frame	Right Arrow		
Go back 1 frame	Left Arrow		
Go fwd 10 frms	Shift+Left Arrow	Self-descriptive.	N/A
Go back 10 frms	Shift+Right Arrow		
Nudge Left	, (comma)		
Nudge Right	. (period)		
Nudge Left 10 frms	Shift+, (comma)		
Nudge Right 10 frms	Shift+. (period)	Self-descriptive.	N/A
Nudge Up	Option+Up Arrow		
Nudge Down	Option+Down Arrow		
Go to next edit	' (apostrophe)		
Go to previous edit	; (semicolon)		
Go to next marker	Control+'	Self-descriptive.	N/A
Go to prev. marker	Control+;		

Command	Shortcut	Description	UI Icon
Play Forward	j	Press J once to go backwards in real time. Press J again to go 2x speed (backwards), again to go 3x speed, and so on.	N/A
Pause		Press L once to go forwards in real time. Press L again to go 2x speed (forwards), again to go 3x speed, and so on.	
Play Reverse		Press K and L together to move backwards in slow motion. Press K and J together to move forwards in slow motion.	
Play selection	/(/slash)	Plays the selected portion of the clip or timeline	N/A
Turn on/off video and audio skimming	s	Turning off video and audio skimming makes the playhead behave like previous versions of FCP, where the playhead did not skim over the footage without clicking the mouse.	
Turn on/off audio skimming	Shift+s	Turning off audio skimming allows the playhead to navigate through the Timeline soundlessly.	
Enable/disable snapping	n	Disabling snapping will prevent the playhead from snapping to edit points in the Timeline.	

⌘ Command key

⌃ Control key

⌥ Option key

⇧ Shift Key

⇪ Caps Lock

fn Function Key